

MEMORANDUM

To: James Chisholm, City Manager

From: James Morris, Deputy City Manager

Date: August 30, 2017

Subject: Facility Use Agreement with Food Truck Crazy, Inc.

At the City Commission workshop held earlier this summer, staff was directed to put together a Food Truck community event on Main Street. Staff has been working with a company called Food Truck Crazy, Inc which works with hundreds of food trucks and manages family friendly Food Truck events throughout the state. In order to be successful the event will be co-hosted by the City. Staff is requesting City Commission approval of the attached Facility Use Agreement between Food Truck Crazy Inc., a Florida Corporation and the City of Daytona Beach.

The agreement grants Food Truck Crazy, Inc., the use of Main Street to host Food Truck Wars on September 30, 2017 starting at 12 noon to 10 pm at no cost to the City. The event will take place on Main Street, from the eastern right-of-way line of State Road A1A to the western right-of-way line of Peninsula Drive, on Wild Olive Avenue, from the southern right-of-way line of Auditorium Boulevard to Main Street, and within the parking lot located at 601 Main Street. These streets will be both be closed to vehicular traffic during the Event. The event includes a variety of food trucks, children's play area, live entertainment and alcoholic and non-alcoholic beverage sales. The City will also allow Main Street businesses to hold Temporary Promotional Activities provided they meet applicable Land Development Code regulations.

Food Truck Crazy, Inc. has agreed to provide liability insurance naming the City as additionally insured. As part of City Sponsorship of the event staff is requesting that the City Commission approve waiving the TPA fees for the Main Street businesses and for fees including clean-up, public safety, portable bathrooms, traffic management, and advertising to be paid for by the City as part of the agreement at a total cost of \$8,524.46.

The Deputy City Manager recommends approval.